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Support Vector Machines Based Filtering of Lidar Data: A Grid Based Method

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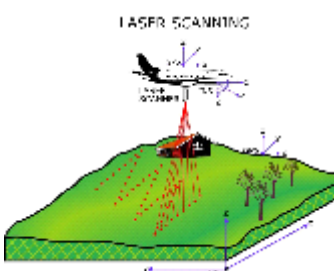
Outlines

- Lidar VS Photogrammetry
- Filtering of Lidar Data
- Disadvantages of existing approaches
- Study Area and Data Sources
- Methodology
 - a. Data Pre-processing
 - b. Support Vector Machines (SVMs) classification
 - c. Filtering of the 3D lidar point clouds
- Advantages of the proposed method & future Work




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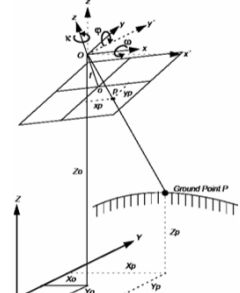
Lidar VS Photogrammetry


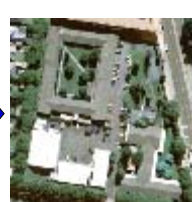


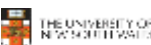
LASER SCANNING

x	y	z	Intensity	Return	Height	Intensity	Intensity
735411.549	6291935.219	696.879	1	1	1	1	137
735411.700	6291937.548	696.706	1	1	1	1	137
735412.348	6291935.255	696.886	1	1	1	1	137
735412.893	6291937.917	696.879	1	1	1	1	118
735412.335	6291937.335	696.798	1	1	1	1	137
735411.753	6291935.728	696.705	1	1	1	1	121
735411.440	6291935.886	696.617	1	1	1	1	137
735412.026	6291935.175	696.647	1	1	1	1	128
735412.624	6291935.798	696.740	1	1	1	1	128
735413.209	6291937.408	696.820	1	1	1	1	122
735413.780	6291935.002	696.908	1	1	1	1	137
735414.446	6291937.845	696.941	1	1	1	1	128
735413.864	6291937.237	696.810	1	1	1	1	114
735413.282	6291935.329	696.717	1	1	1	1	108
735412.719	6291935.542	696.636	1	1	1	1	116
735412.134	6291935.432	696.575	1	1	1	1	110






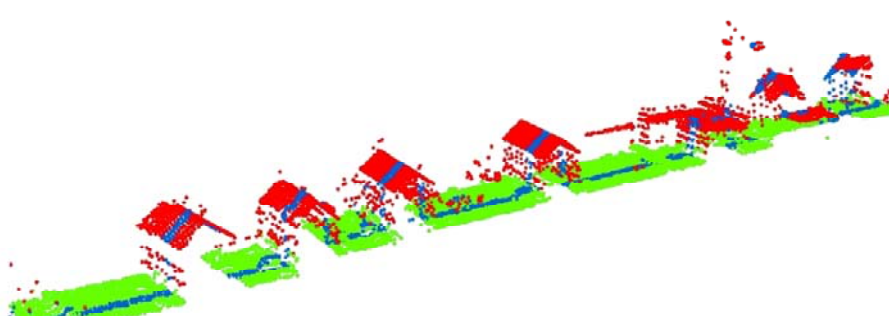


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Filtering of Lidar Data


Filtering is the process of separating on-terrain points (DTM) from points falling onto objects like buildings, cars, trees, and other natural and human made objects.



(H. Neidhart and M. Sester, 2008)



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Main Approaches

a. Grid based filtering

- Slopes between a lidar point and its neighbours (Vosselman, 2000).
- Comparing local curvatures of point measurements (Haugerud and Harding, 2001).
- Linear prediction of a stationary random function (Passini and Jacobsen, 2002).
- Active contours (Elmqvist, 2002).
- mathematical morphology (Zhang et al., 2003).

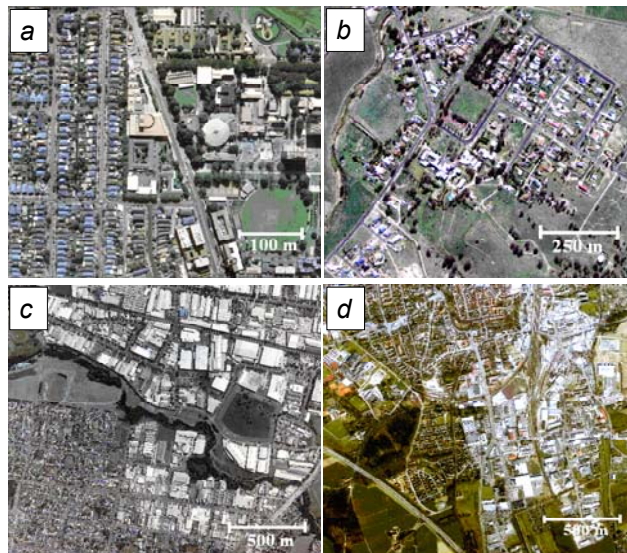
b. original data based filtering

- Triangulated Irregular Network (TIN) (Axelsson, 2000).
- An elevation threshold and an expanding search window (Whitman et al., 2003).
- Orthogonal polynomials and road network (Abo Akel et al., 2004).
- Wavelets (Bartels, 2006).

Disadvantages of Existing approaches

- The requirement of a fixed window size and elevation difference thresholds.
- Inefficient performance in case of complex landscapes.
- High percentages of commission and omission errors (exceeds 15%).

Study Area and Data Sources



Orthophotos for: (a) UNSW; (b) Bathurst; (c) Fairfield; and (d) Memmingen

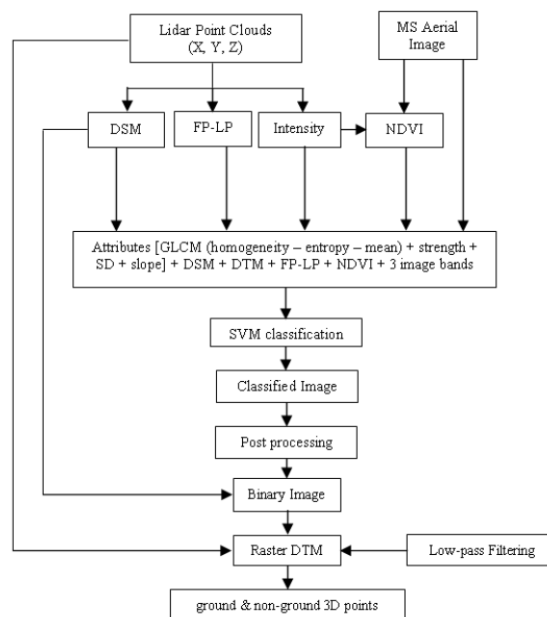
Characteristics of image datasets

Test area	Size(Km)	bands	pixel size (cm)	Camera	Look Angle (deg.)	
					along track	across track
UNSW	0.5 x 0.5	RGB	9	LMK1000	±30	±30
Bathurst	1 x 1	RGB	50	ADS40 Line scanner	Line scanner	46
Fairfield	2 x 2	RGB	15	LMK1000	±30	±30
Memmingen	2 x 2	CIR	50	TopoSys Falcon II line scanner	Line scanner	22

Characteristics of lidar datasets

	UNSW	Bathurst	Fairfield	Memmingen
	Optech ALTM 1225	Leica ALS50	Optech ALTM 3025	TopoSys
Spacing across track (m)	1.15	0.85	1.2	0.15
Spacing along track (m)	1.15	1.48	1.2	1.5
Vertical accuracy (m)	0.10	0.10	0.15	0.15
Horizontal accuracy (m)	0.5	0.5	0.5	0.5
Density (Points/m ²)	1	2.5	1	4
Sampling intensity (mHz)	11	150	167	125
Wavelength (µm)	1.047	1.064	1.047	1.56
Average altitude (m)	1100	1450	1500	800
Laser swath width (m)	800	777.5	700	750

Methodology



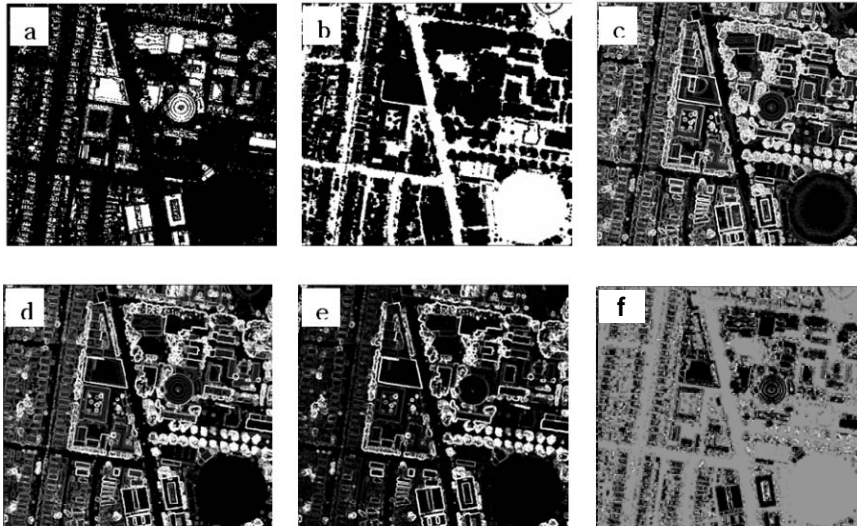
1. Data Pre-processing

The full set of generated attributes

Attributes	Attribute	R	G	B	I	DSM	nDSM
Spectral	Mean	•	•	•	•	•	•
	St. Deviation	•	•	•	•	•	•
	Strength	•	•	•	•	•	•
GLCM	Contrast	•	•	•	•	•	•
	Dissimilarity	•	•	•	•	•	•
	Homogeneity	•	•	•	•	•	•
	A.S.M	•	•	•	•	•	•
	Entropy	•	•	•	•	•	•
	Mean	•	•	•	•	•	•
	Variance	•	•	•	•	•	•
Height	Correlation	•	•	•	•	•	•
	SD	•	•	•	•	•	•
	Slope	•	•	•	•	•	•

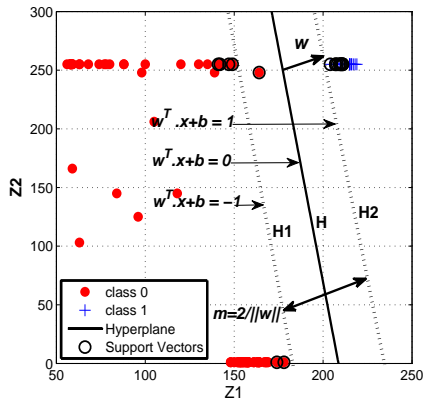
R: Red, G: Green, B: Blue, I: Intensity/IR

DSM: Digital Surface Model, nDSM: Normalized Digital Surface Model



(a) GLCM-homogeneity of the nDSM, (b) GLCM-entropy of the nDSM,
(c) Slope percent of the nDSM, (d) SD of the nDSM, (e) Texture strength of the nDSM,
(f) GLCM-contrast of the nDSM

2. Support Vector Machines (SVMs) classification



Optimum separation plane in the (Z1, Z2) space

$$w \cdot x + b = 0 \quad (1)$$

$$w \cdot x_i + b \leq -1, \text{ for class 0} \quad (2)$$

$$w \cdot x_i + b \geq 1, \text{ for class 1} \quad (3)$$

$$y_i [(w \cdot x_i) + b] - 1 \geq 0 \quad \forall i \quad (4)$$

$$\min_{w, b} \frac{1}{2} \|w\|^2 + C \sum_{i=1}^l \xi_i$$

Subject to $y_i [(w \cdot x_i) + b] \geq 1 - \xi_i$
 $\xi_i \geq 0, i=1, 2, \dots, l$ (5)

C is the penalty parameter which controls the edge balance of the error ξ . Using the technique of Lagrange multipliers, the optimization problem becomes:

$$\min_{w, b, \alpha, \xi} \frac{1}{2} \sum_{i=1}^l \alpha_i y_i (w \cdot x_i + b) - \sum_{i=1}^l \xi_i$$

Subject to $\sum_{i=1}^l y_i \alpha_i = 0$
 $0 \leq \alpha_i \leq C, i=1, 2, \dots, l$ (6)

Where $K(x_i, y_j) = \varphi(x_i) \cdot \varphi(y_j)$ is kernel function.

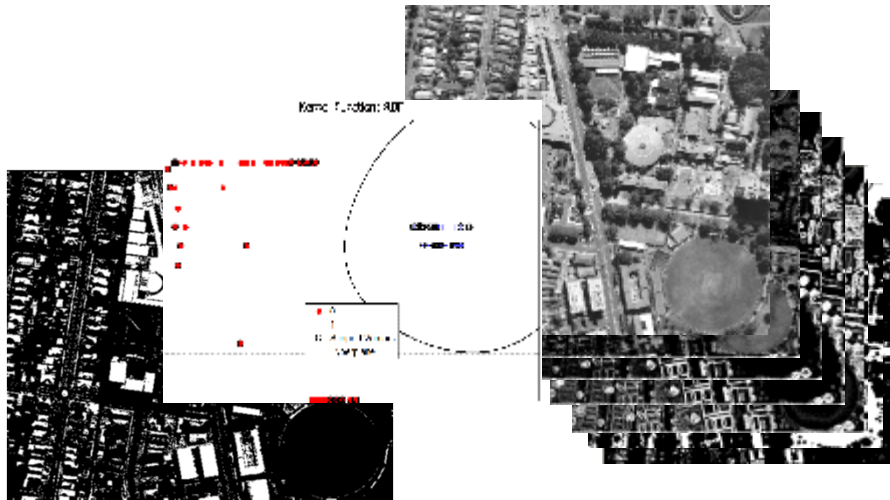
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Kernel functions used for the experiments

Kernel	Formula
Linear	$K(x, y) = x \cdot y$
Gaussian RBF	$K(x, y) = \exp(-\gamma \ x - y\ ^2)$
Polynomial	$K(x, y) = ((x \cdot y) + 1)^d$
Sigmoid	$K(x, y) = \tanh(k(x \cdot y) + 1)$

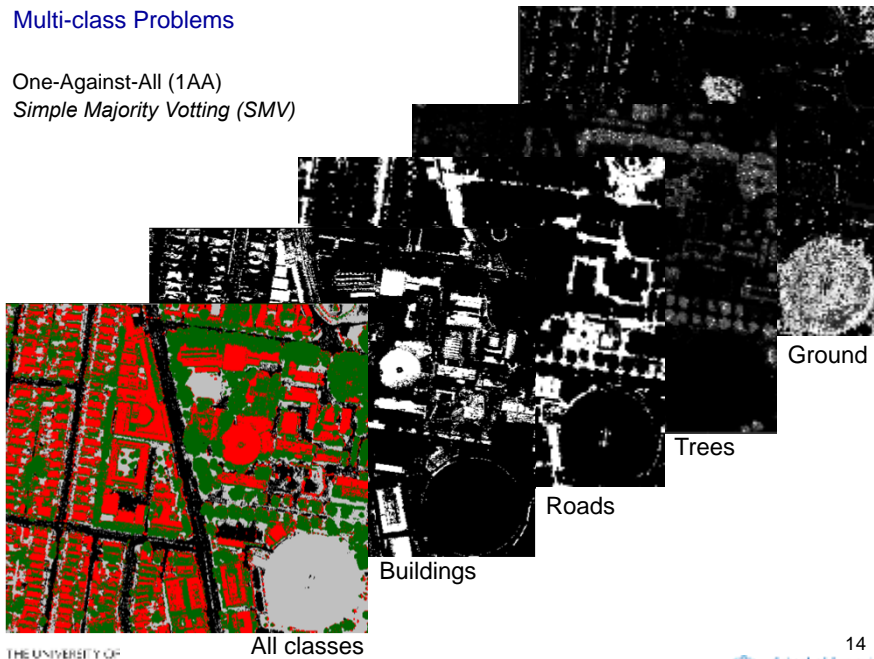
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Image classification into Buildings and non-Buildings
Based on SVMs

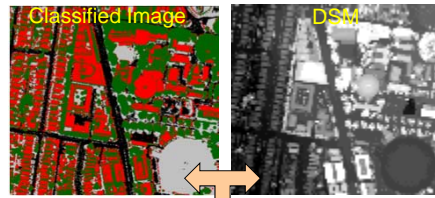


Multi-class Problems

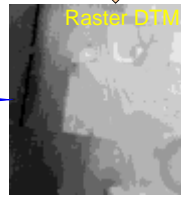
One-Against-All (1AA)
Simple Majority Voting (SMV)



3. Filtering of the 3D lidar point clouds



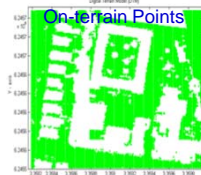
Low-pass
Filtering



```

# # # # # GeoName MaxZMin_MinZMin
736412 543 6291536 329 696 379 1 1 127
736412 563 6291537 468 696 366 1 1 127
736412 543 6291536 259 696 366 1 1 127
736412 893 6291537 917 696 379 1 1 118
736412 222 6291536 325 696 399 1 1 127
736412 763 6291536 758 696 366 1 1 121
736412 463 6291536 566 696 337 1 1 122
736412 125 6291536 176 696 347 1 1 129
736412 624 6291536 758 696 348 1 1 129
736412 209 6291537 468 696 333 1 1 122
736412 763 6291536 362 696 369 1 1 127
736412 443 6291537 349 696 341 1 1 128
736412 864 6291537 327 696 310 1 1 114
736412 202 6291536 529 696 337 1 1 103
736412 719 6291536 342 696 356 1 1 118
736412 124 6291536 422 696 372 1 1 113
    
```

Original lidar point clouds



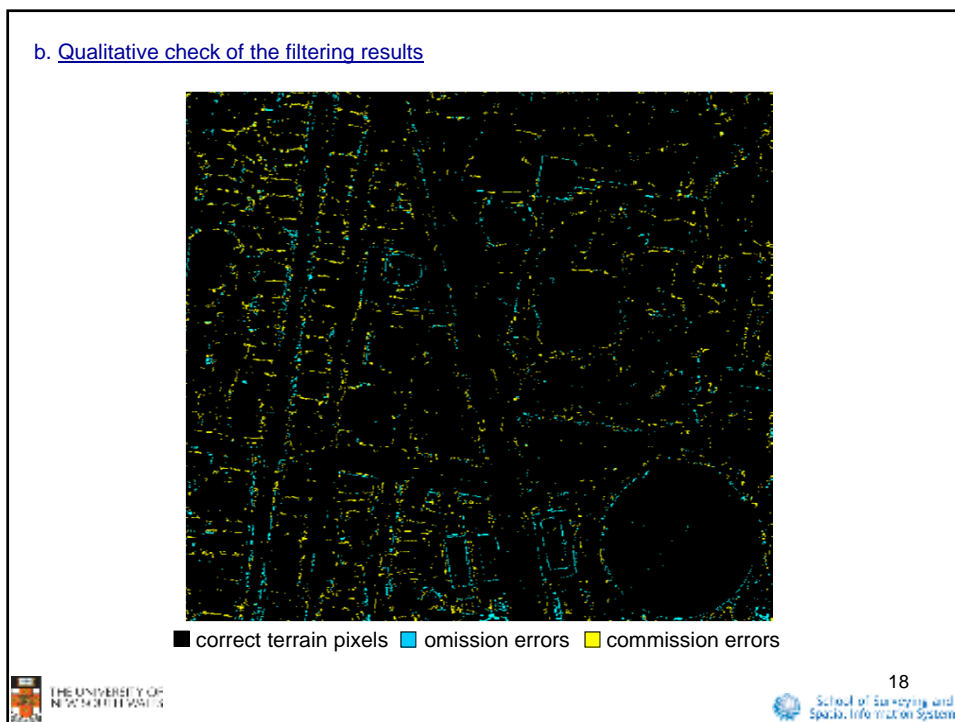
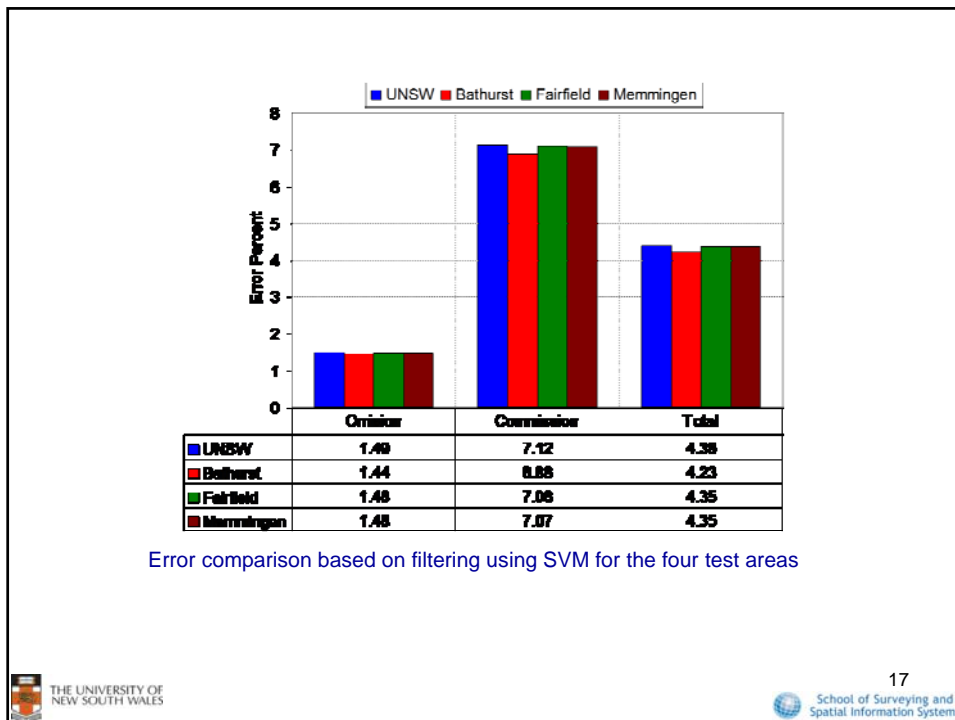
4. Analyzing Filtering Errors

a. Quantitative check of the filtering results

Definition of omission and commission errors (Congalton, 1991)

	ground	non-ground	
ground	a	b (omission error)	e = a + b
non-ground	c (commission error)	d	f = c + d
	g = a + c	h = b + d	n = a + b + c + d

Percentage of omission errors = $b / e * 100\%$
 Percentage of commission errors = $c / f * 100\%$
 Percentage of total errors = $(b + c) / n * 100\%$



Advantages of the proposed method

- This technique is **simple** and requires no work tuning parameters except for C and γ .
- Effectively **removes most of the non-ground points** especially those on low vegetation.
- have the potential to solve **high-dimensional data**.

Future Work

we believe that with more work on enhancing the proposed technique, the scheme can form a new framework for **automatic classification of the original lidar point clouds** into terrain, low vegetation, trees, buildings and human-made objects.

Thank you for your attention